

# Canfield Baseball Club

## 4v4 Wiffle Ball Fundraiser Tournament Rules & Registration

Hosted by the CBC Board at McCune Park

### Weather Policy

In the event the tournament is canceled due to weather or other circumstances beyond the organizer's control on **Saturday, August 1, 2026**, all games will be rescheduled and played on the designated makeup date of **Sunday, August 2, 2026**. Teams should plan to be available for both dates. Additional communication regarding schedule adjustments will be provided as needed.

### Refund Policy

Cancellation and refund requests submitted prior to August 1, 2026, will receive a full refund. Refund requests must be made prior to tournament start if tournament is moved to August 2, 2026.

### Event Format

- 4 players per team (rosters up to 5 allowed)
- Pool play + single elimination bracket
- 3-inning games (or 40-minute time limit)
- 6-run max per inning (no run cap in final inning)
- No challenges, all plays are ruled on the field by the umpire. Umpire has final say in any judgment calls on the field.

\*Any player, coach, or spectator displaying unsportsmanlike conduct, including but not limited to abusive language, aggressive behavior, or disrespect toward officials, players, or spectators, may be ejected immediately and could result in team removal and team forfeit from the tournament at the discretion of tournament officials.

### Divisions

\*Must be of the age at time of event and all divisions are Co-Ed.

- Rookie (7–9 adult pitch)

- Minors (10–12)
- Juniors (13-17)
- Adult 18+

## **Field Setup – McCune Park**

- Bases: 45-50 feet apart
- Pitching rubber: 35–40 feet
- Use T-Ball fields and outfields of fields (Fields 3, 4, 5, 6, 9)
- Add an 8-foot line in front of home, ball ruled foul if doesn't cross 8-foot line
- ONLY official wiffle balls + plastic bats (Game bats and wiffle balls provided by CBC)

## **Game Rules**

### **Batting, Base Running, & Scoring**

- Continuous lineup
- No bunting
- No leading off
- No stealing
- Runners advance only on contact
- Regular 3 strikes and 4 balls per at-bat
- No foul limit on strike outs
- Ball is fair if it comes back into play before first and third base
- A Home Run is anything that goes over the outfield fence.
- If a ball is hit in fair territory but then gets stuck or difficult place to get, it is up to the umpire discretion to rule it a dead ball, runners cannot advance.
- Overthrows out of play = runners may advance ONE extra base
- Dead ball if ball rolls past designated boundary

- Runner is out if hit with ball (below the neck) while not holding a base. If fielder throws and hits runner above the shoulders, the baserunner is considered safe and ball is dead.
- Max 6 runs per inning (no run cap in final inning)

## Pitching

- Rookie division: Coach pitch
- Minors/Juniors/Adult: Player pitch
- Pitchers must throw from rubber
- No balks
- There is no radar gun. Any pitch judged by the umpire to be thrown at an excessive or unsafe velocity for the division will be ruled illegal. The umpire may issue a warning, call the pitch a ball, or remove the pitcher from pitching at their discretion. The umpire's judgment is final.

## Fielding

- No gloves.
- Up to 4 players on field at a time.
- Positions are: 1<sup>st</sup>, 2<sup>nd</sup>, 3<sup>rd</sup>, and Pitcher (Infielders can play as deep or shallow in those positions, fielders must be outside of the 8-foot line in front of home plate).
- NO pitcher's poison for outs, ball is considered dead once pitcher has control of the ball after ball is in play.
- **Play at the Plate:** Because there is no catcher, a runner may be put out at home plate in one of two ways:
  1. The runner is hit with a thrown ball before touching home plate.
  2. A thrown ball passes through the strike zone or crosses home plate before the runner touches home plate.

The runner may not retreat to third base after crossing the designated 8-foot commitment line.

For a throw to record an out at home, it must pass through the strike zone or within the width of the batter's box, as determined by the umpire. If the throw passes through the strike zone or crosses home plate before the runner touches home plate, the runner is out. If the throw does not reach home plate before the runner or is judged to be unreasonably inaccurate, the runner is safe.

Once a thrown ball passes through the strike zone or crosses home plate, the ball is dead and no runners may advance. All umpire judgments are final.

## **Outs**

- Catch in the air
- Force out
- Tag out or thrown-out (Pegging-ball thrown and hits baserunner while off base). Pegging is allowed. Any throw judged by the umpire to be excessively hard, reckless, or intended to injure will not result in an out. The umpire may issue warnings or remove a player for repeated violations. The umpire's judgment is final.
- 3 strikes
- NO infield fly rule

## **Home Run Derby (3+ sign-ups for each division required to compete)**

- This will be a day of the event registration (\$20 cash only)
- Each hitter gets **10 outs or 20 pitches**
- Each hitter must assign their own HRD pitcher (if you don't have one, a pitcher will be assigned)
- A ball that is NOT a home run = out
- Foul balls = outs
- Total home runs recorded
- All players compete in Round 1
- Top 2 hitters advance to finals (will include 2+ to move on to round 2 if there are ties)
- Finals reset to 0 home runs
- Highest total HRs in final round wins
- Tie-breaker decided by:
  - Most home runs in Round 1 (if participants are tied w/ HR count for round 1)
  - Then**
  - 3-swing swing-off (max 10 pitches, can go multiple rounds if time permits. If time doesn't permit, then both participants are deemed winners.)